

EYFS Planning – Summer 2

PSED



SEAL Materials (Changes) How we have changed in Reception Year, Transition to Year One
Treating the environment with care and concern.
Working together in a range of situations
Being aware that we are all different and respecting other opinions.
Show and Tell time

RE



Expressive Arts



Animals' prints/Marbling
Making the Ocean/Seaside Role Play Area
Animal sounds
Desert Pictures
Making boats and water vehicles
Pebble painting
Bubble Painting
Making a life size whale

Communication and Literacy



Narrative stories with pattern, Rhymes, Ocean Narrative, Texts from other cultures, Non Fiction – Animals, Recount of trips

Reading with fluency

Writing labels/captions/menus for our Role Play areas

Visits/Visitors:

Regular visits to Church for services.
Visit to Buddhist Temple



Commotion in the Ocean

Understanding of the World



Different environments in our world:
Commotion in the Ocean
Comparing animals and environment
Maps and Positioning
Endangered Animals
History of Pirates
Different types of plants/ Food from the Sea
Floating and Sinking/Materials – Building Boats
Baking Nemo Biscuits

Role Play Area:

Treasure Island
Ice Cream Shop

Assessment:

ELG assessment against goals

Mathematical Development

Early Learning Goals
Estimate a number upto 10 and check by counting.
Write numerals to 10 and beyond.
Begin to use ordinal numbers in different contexts.
Count in twos, tens and fives.
Select 2 groups of objects to make a given total.
Begin to count up from a number.
Use everyday words to describe position, direction and movement.
Sort and match objects, shapes & pictures, justifying the decisions made.
Begin to read o'clock time.
Use coins in role play and give change.
Make simple estimates and predictions.

Creative Development: Music



Animals sounds, animal rhymes, music for tribal dances.
High and Low Sounds
Music from different cultures

Physical Development:



SPORTS DAY and practise.
Using sand and water play equipment independently.
Parachute group work/ Team games on the field.
Individual and group work with a variety of apparatus indoors and outdoor.
Tough spot fine motor activities.

Outdoor Activities:



Remote control car / camera operations.
Free painting/large mark making
Sand and water play.
Climbing frame/ cars and traffic signs.
Role Play: Ice Cream Shop and Cafe